**Activity Menu**

**Face-to-Face or Virtual Activities**

All activities will be facilitated by a member of the Our Future Derby delivery team.

Sessions can be delivered in person or live streamed into the classroom.

All sessions will be supported by Career Volunteers either in person or live streamed into the classroom.

Sessions are delivered to a class at a time and can be repeated a number of times in a day for different classes/year groups.

* **‘What’s my line?’ 20 – 40mins.**

*Pupils question Career Volunteers about their jobs before they guess what their roles could be. The volunteer will reveal a prop (item or uniform) as a visual clue for their job. The volunteers will then reveal to the children what their job is, giving an explanation of what their job entails and an insight into their career journey.*

* **‘Where does my job take me?’ 1 hour.**

*Activities to explore the geography of where jobs can take us. Career Volunteers will talk about their work destinations and the opportunities these have offered, visually representing where their work takes them with props, pictures and activities.*

* **Enterprise day. 2 hours.**

*A day exploring and developing the skills and attributes you need to become an entrepreneur with insights from Career Volunteers. Pupils are set challenges and work in teams on a project to plan your own business and develop a product aimed at children.*

* **Energy & Power. 2 hours.**

*Children take part in a series of creative thinking and problem-solving challenges to explore energy and power with a focus on electricity and renewable energy, supported by STEM Volunteers*. *Pupils work in teams to invent their ‘School of the Future’, using new technologies and power.*

* **Motivation & Sports Careers. 2.5 hours.**

*The session begins with a motivational talk from a professional or Olympian athlete. The interactive talk will provide an engaging insight into the speaker's own journey to success and their experiences in overcoming barriers. Learner will complete a series of interactive hands-on challenges using the methods and work ethics athletes use to succeed and prosper. Learners also learn about the wide range of careers within the sporting industry.*

* **Careers in the NHS. 1 – 2 hours**

*A session dedicated to our fantastic NHS. Activities supported by Career Volunteers spark discussions on life before the NHS, incorporates groupwork and allows children to go through the journey of understanding what the NHS is and the huge range of careers within it.*

* **Let’s Talk Rubbish! – 2 hours**

*Through fun activities, learners gain an understanding of waste and rethinking our actions whilst also investigating future career possibilities and gaining insights into the jobs of Career Volunteers.*

* **Derby Employer Insight and Challenge – 1 hour session**

*The day begins with an interactive session with a local employer providing opportunities to learn about the different jobs that exist in their organisation and to meet the people that do them. This session can also include a live streamed or pre-recorded virtual tour of their facilities. The employer then sets the class a challenge to complete. The employer will return either later that day or at a later date to judge or feedback on the pupil’s work or competition entries.*

* **Aspirations day. A range of 45 minute sessions.**

*Carousel of activities to inspire pupils around a range of careers and build key employability skills. The day includes interactive Q&A’s with employer volunteers.*

The following activity days cannot be delivered virtually:

* **S.T.E.A.M. futures day. A range of 1 - 2 hour sessions. Virtual delivery not available for this option due to the equipment involved.**

*Carousel of activities to inspire pupils around a range of STEAM careers. Exploring careers in Science, Technology, Engineering, Arts and Maths with STEM ambassadors to support alongside hands on activities. Select 1 or 2 activities from:*

* *Destination Rail - A Rail careers journey using the construction of a track with knex to explore challenges and careers along the way.*
* *Bridge Builder - Explore the careers linked to the construction industry with hands on activities working in teams to design and build bridges.*
* *Wind Turbines – Pupils work in teams to design and refine their own wind turbine blades whilst developing knowledge of renewable energy resources and careers in the green energy sector.*
* *Robotics – Pupils learn about robots and their impact on the modern world whilst working in teams to code robots to complete simple challenges. Careers in the computer and technology industry are explored.*
* **‘A day in the life’. 1 – 2 hours. Virtual delivery not available for this option due to the equipment involved.**

*Pupils will speed network with Career Volunteers to discuss how the volunteer stepped into their career and gain an insight into a typical day at work for them. This is followed by hands on activities with a whole range of careers for the children to explore and have a go at!*